LITTLE LEAGUE BASEBALL, INC. WASHINGTON DISTRICT 4 & 6 2022 INTERLEAGUE GIRLS JUNIOR SOFTBALL RULES

Approved 3/16/2022

The following rules will be enforced in addition to the Official Regulations and Playing Rules of Little League Girls Junior Softball.

***All leagues that have divisions participating in Interleague play shall follow interleague rules even if two same league teams are playing.

All managers must have a current copy of the Interleague rules with them. Should a question come up concerning an Interleague rule, game play will be suspended until a copy can be consulted, and the question answered. If any of these rules contradict the LL Rule book the LL Rule book shall be the prevailing source.

I. District 4 - 6 Interleague Board

- A. The District Administrators are the co-chairman of the Interleague Board.
- B. Membership includes all league presidents of D4 D6, or their assigned representative. If the league president assigns a representative to the interleague board, they will have all rights and responsibilities as the president they represent.
- C. When an interleague meeting is held, each member who is present will have one vote.
- D. Interleague board duties will include approving interleague rules and game scheduling.
- E. Quorum shall be more than 50% of league presidents in attendance.
- F. Shall meet when convened by the District Administrator to review incidents of concern and may apply additional penalties as allowed by rule 4.07.

II. Interleague Game schedules

- A. Rainout notification- The home team manager is responsible for rainout notification if the game is rained out <u>1 and ½ hours</u> prior to game time. This manager is responsible for contacting the other team's manager, the umpires, and the interleague scheduler for that division.
- B. Cancellations. If the game has been cancelled prior to game day, it is the responsibility of the home team manager to contact the other team manager, the umpires, and the interleague scheduler for that division.
- C. Reschedules-Rescheduling rainout or cancelled games are the responsibility of the managers. Managers need to contact interleague scheduler for that division.

III. Game Day

A. Field suitability is determined by the home leagues field policies. If the field is one that is not the home field for either team the host league may decide to not allow play on the field. The host league decision is final.

B. The home team is responsible for field preparation regardless of where the game is played.

To avoid potential issues, managers should be reporting & documenting injuries and potential injuries to their league presidents and or player agents within 24 hours of the incident.

IV. Game Time

- A. This rule applies to the Junior division. No new inning will be <u>started</u> after 2 hours from the <u>scheduled start time</u> of the game. There is a hard stop at 9:00PM Sunday Thursday.

 NOTE: If the game does not start within 15 minutes of the scheduled game time, either manager may ask for a reschedule. Per regulation VII, or rule 4.10 and 4.11, games that exceed 1 hour and 45 minutes will be a legal game. TWO HOUR TIME LIMIT STILL APPLIES!
- B. Double header games shall consist of 5 innings in each of the two games
- C. This applies to all division all levels of SB & BB. Some leagues (usually the home team) have hard stop times apply (either daylight or park closing times) to all games regardless of whether the game is legal or not. Interleague time limits apply to all games and only stop when that game bumps up to the local stopping point.

V. Player Pools

- A. Rules governing player pools can be found in Regulation V. Selection of Player (c)
- B. Borrowing of players at game time is not allowed. Per Regulation V(c)
- C. The player agents of the participating leagues must keep a log of player pool, this log must be available upon request.
- VI. Score Keeping & Pitching Record
 - A. Each manager is required to carry a copy of their team scorebook *(hard copy or electronic)*, which includes a pitch count and record for all players. The player agent is responsible to see that players do not violate the pitch count rule, Regulation VI (c) for baseball and Regulation VI (b) for Softball.

VII. Protests and ejections

Game protest policy (see playing Rule 4.19). Any protest must be submitted by the manager first to the umpire on the field of play, if not resolved, note in the official scorebook and play on. Then after the game, the protesting manager shall report in writing to the local league president within 24 hours. The umpire in chief of the game shall also submit a report with 24 hours to the local league president, District Administrator, and the District UIC. The league president shall then notify the interleague board for resolution.

Ejections shall be reported within 24 hours by the umpire who executed the ejection or the umpire in chief of the game to the local league president of the offending player, coach or manger. Copies will be sent to the district administrator and district UIC as well. This is mandatory so that the penalty of an additional game suspension will be enforced on the offending person.

VIII. Special Rules by Division

Girls Junior Softball

- A. 15/10 run rule applies to all divisions
- B. Girls Junior Softball continuous batting order until Monday 30th of May
- C. Pitching records must be recorded and be available for review by managers of future games.
- D. Pitchers must observe all appropriate rest periods per the rule book/regulations.
- E. Teams may now start or end a game with 8 players. The 9th players spot in the batting order will be skipped without and out charged to the offense.
- F. 7.14 Courtesy runner is allowed for catcher and pitcher when there are two outs. PLEASE REFER TO RULE FOR FURTHER DETAILS. Use of courtesy runner does not eliminate the mandatory play requirements for the base runner. Please refer to RULE 2 for Mandatory play.

Rainout Contact Information for 2022

Battle Ground - www.bgll.org & Facebook

Kalama - Facebook or 360-910-2050

North Clark - Facebook

Salmon Creek - Facebook (@SalmonCreekLL)